SARATHKRISHNAN BABU

Senior Animator



CONTACT INFORMATION:

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SKILLS:

Software:

Autodesk Maya

Unreal Engine

Marvelous Designer

Clo3D

Davinci Resolve

Premiere

After Effects

EmberGen

Substance Painter

Photoshop

PROFESSIONAL SUMMARY:

Highly accomplished Animation Professional with 18 years of experience, specializing in driving cinematic storytelling and animation within Unreal Engine and 3D Animation and VFX (including Facial Lead experience), I possess a comprehensive understanding of character performance, visual narrative, and complex animation pipelines. Proficient in Autodesk Maya and deeply skilled in Unreal Engine, with expertise in Sequencer, Control Rig, virtual camera operation and Metahuman. Expert in translating creative vision into real time visual formats. Seeking a challenging role as an Unreal Engine Cinematic Animation Lead/Supervisor to mentor teams, define workflows, and deliver cutting-edge real-time productions.

WORK EXPERIENCE:

DNEG, Mumbai, Maharashtra Senior VFX Animator 2022 – Till Date

- Led/Contributed significantly to cinematic sequences for 'City Hunter' (Game Cinematics), utilizing Unreal Engine Sequencer for camera animation, scene blocking, and integrating Metahuman character performances including Facial.
- Implemented real-time animation workflows and optimized assets for performance within Unreal Engine for cinematic delivery.
- Worked alongside VFX Supervisors and teams to translate artistic vision into visual for projects like 'Those About to Die', 'Fighter', and 'Knights of the Zodiac, Coyote vs. Acme (upcoming movie), Animal Frinds (upcoming movie), Ramayana (upcoming movie)
- Collaborated with Body Tracking, Object Tracking, and Camera Tracking departments to collect and apply data for specific characters, ensuring seamless integration.
- Combined technical and artistic abilities to accomplish challenging animation objectives, consistently delivering high-quality visual content.

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TECHNICAL SKILLS:

Cinematic Direction

Animation Facial Lead

Animation

Acting

Layout

Cinematography

Metahuman Editing

Cloth Design

Editing

Texturing

Mentoring

AI Knowledge:

Move ai

Prompt Engineering

DeepFaceLab

Stable Diffusion

Midjourney

Runway ML

Open ai tools

Cartwheel Al

DepthAnything

ComfyUI

WORK EXPERIENCE:

Technicolor India Pvt. Ltd, Bangalore, Karnataka Senior VFX Animator and Facial Lead 2007 – 2022

Facial Lead

- Functioned as Acting Team Lead for Facial Animation, overseeing animation quality and consistency for key characters on major projects.
- Ensured expressive and nuanced facial performances for 'How To Train Your Dragon The Nine Realms' and 'Kung Fu Panda: The Dragon Knight'.

Technicolor Academy Mentor

 Trained and groomed fresher animators recruited by Technicolor Academy, fostering new talent and standardizing best practices.

Senior Animator

- Primary responsibility of creating character animations of the highest quality, consistent with character personality, design, and movement style across numerous projects.
- Set and maintained high standards of quality for projects including 'Fast and Furious Spy Racers', 'Kung Fu Panda', 'All Hail King Julien', 'Alvin and the Chipmunks', 'Penguins of Madagascar', and 'Back at the Barnyard'.

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EDUCATION:

2001 - 2002 MG University - Kottayam, Kerala Pre-Degree - History 2003 Indira Gandhi National Open University

LANGUAGES:

Certificate in Computing

English Malayalam Hindi Tamil

WORK EXPERIENCE:

Personal Projects:

Unreal Engine Cinematic Test (Director and Animator) WIP

 Designed and animating a short film in Unreal Engine, Movies used to mocap character animation and working progressed with facial animation.

Aamiee And Kunjaamiee (Director)

 A directorial venture on Malayalam drama "Aamiyum Kunjamiyum," artfully capturing the storyteller's fervent wish: "Let there be no orphans in the world, and may every child be blessed with a mother's affection." A touching exploration of love and sense of belonging.

Atithi (Cinematography and Editing)

 An attempt as cinematographer and editor, exploring the challenges to keep audience attention and curiosity on a horror genre.

Devaka Pada (Director)

A satire 2D animation short film made on HIV awareness.
Approach used for character animation involved painting each frame using Photoshop and After Effects.

2012 Revelation (Director)

• A satirical 2D animation short film depicting the humorous narrative of the predicted world end in 2012.

Messy the Donkey (Animator, Cinematography and Editing)

• A clay animation short film.

EXTRACURRICULAR ACTIVITIES:

Writing, Story writing, Screenplay, Traveling, Photography